



Bond Internet Systems

Impact of DNS over TCP a resolver point of view

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Objective

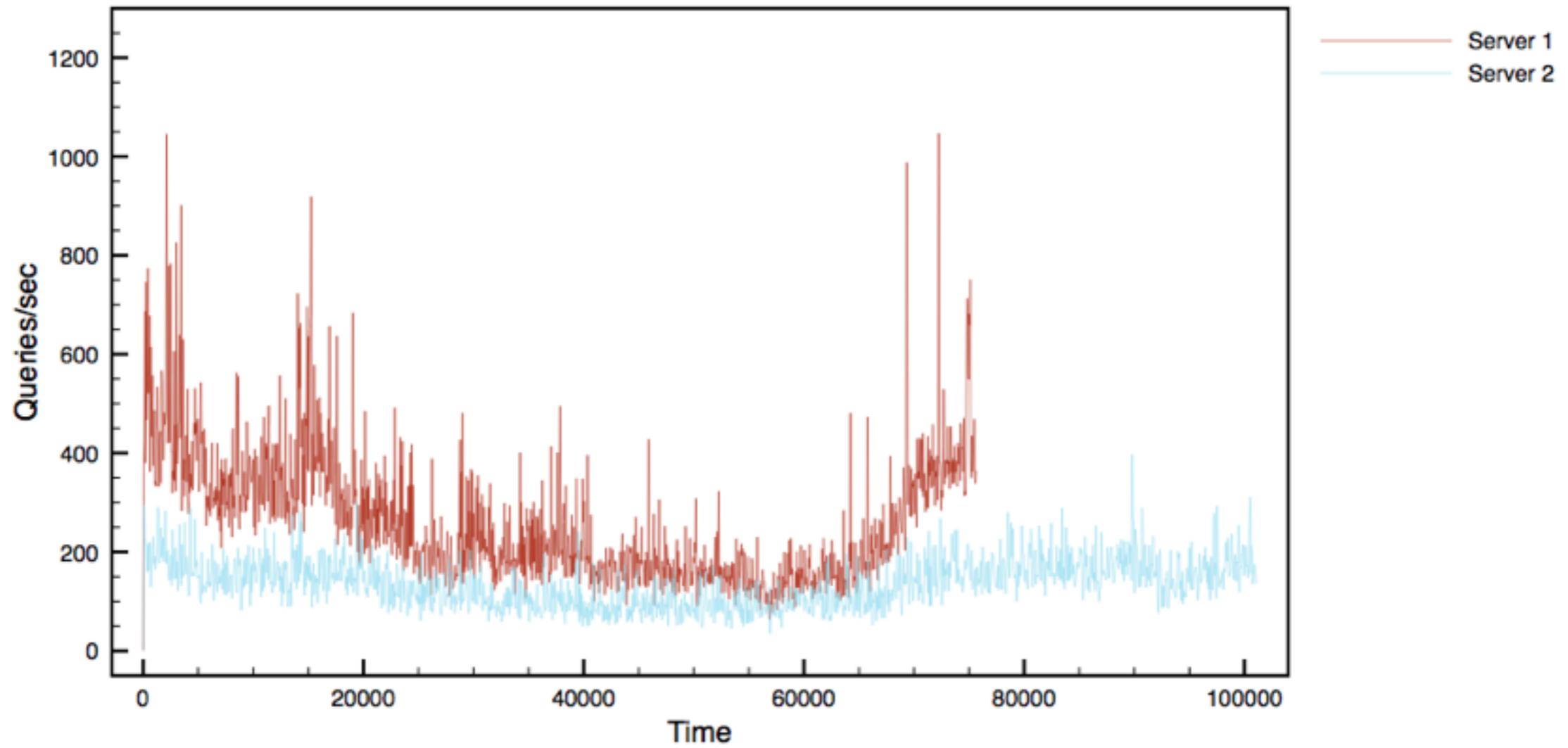
Look at traffic between DNS recursive resolvers and the authoritative servers they query and...

Simulate the effect on the recursive server of using TCP for all DNS traffic



- The data
- The cost
- The benefit
- The need



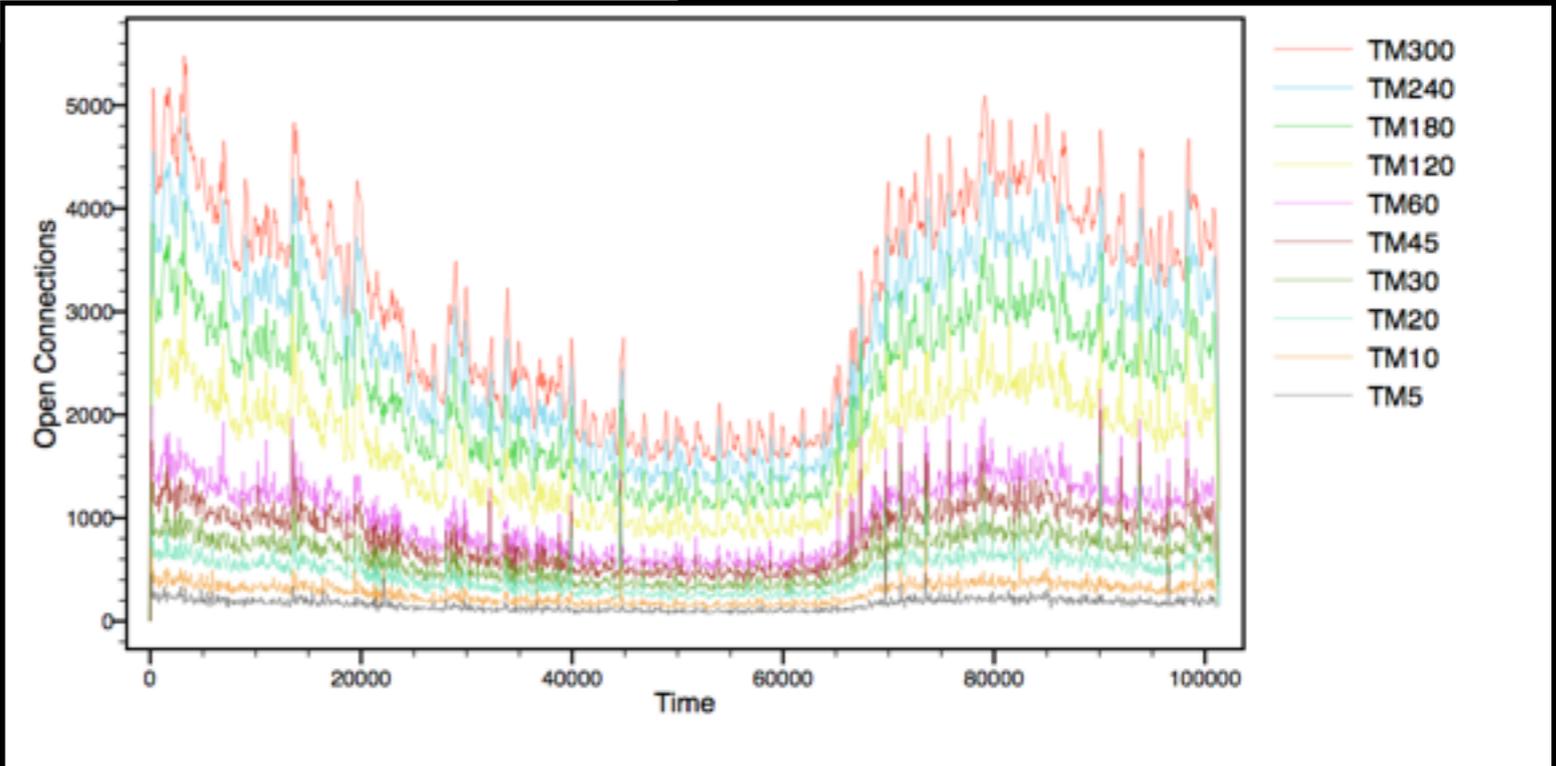
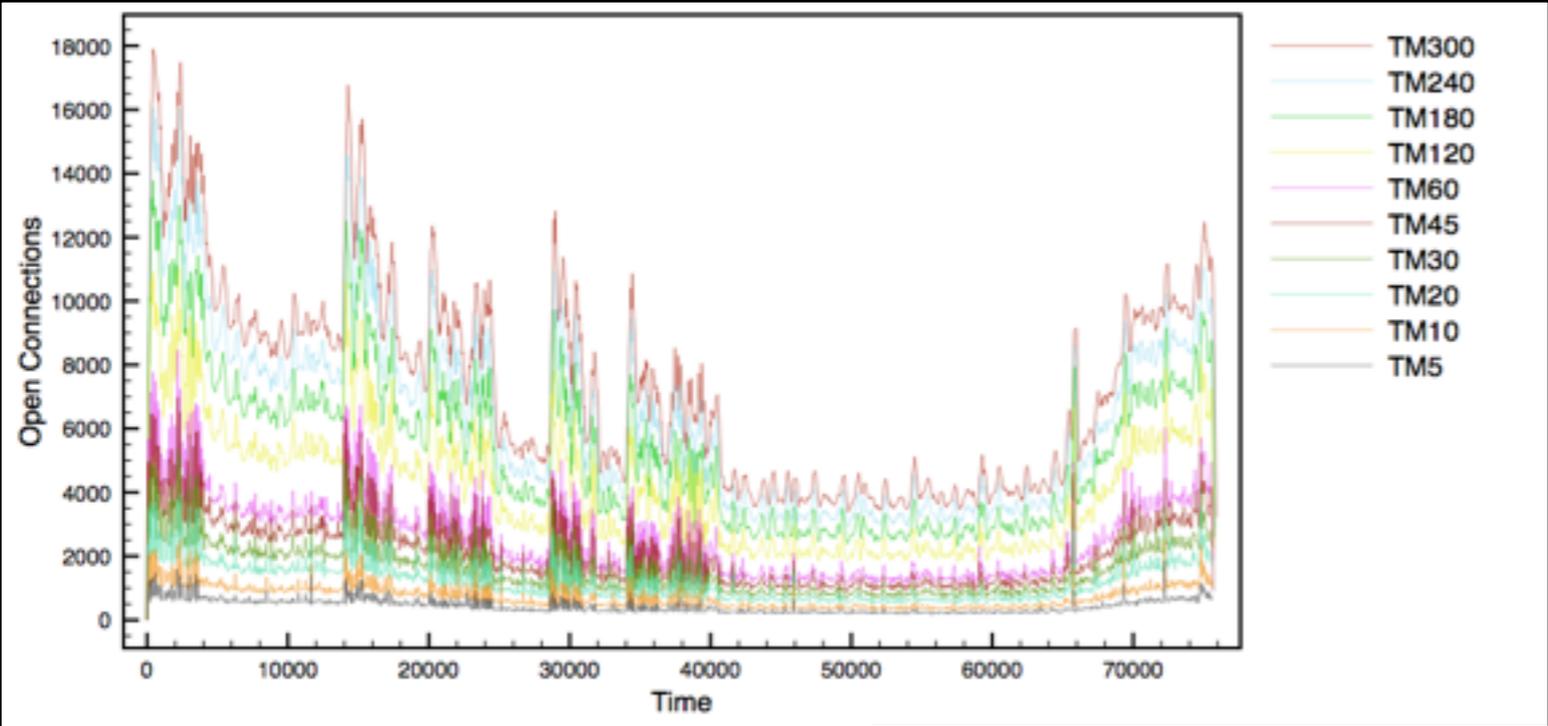


Data (qps)

The cost

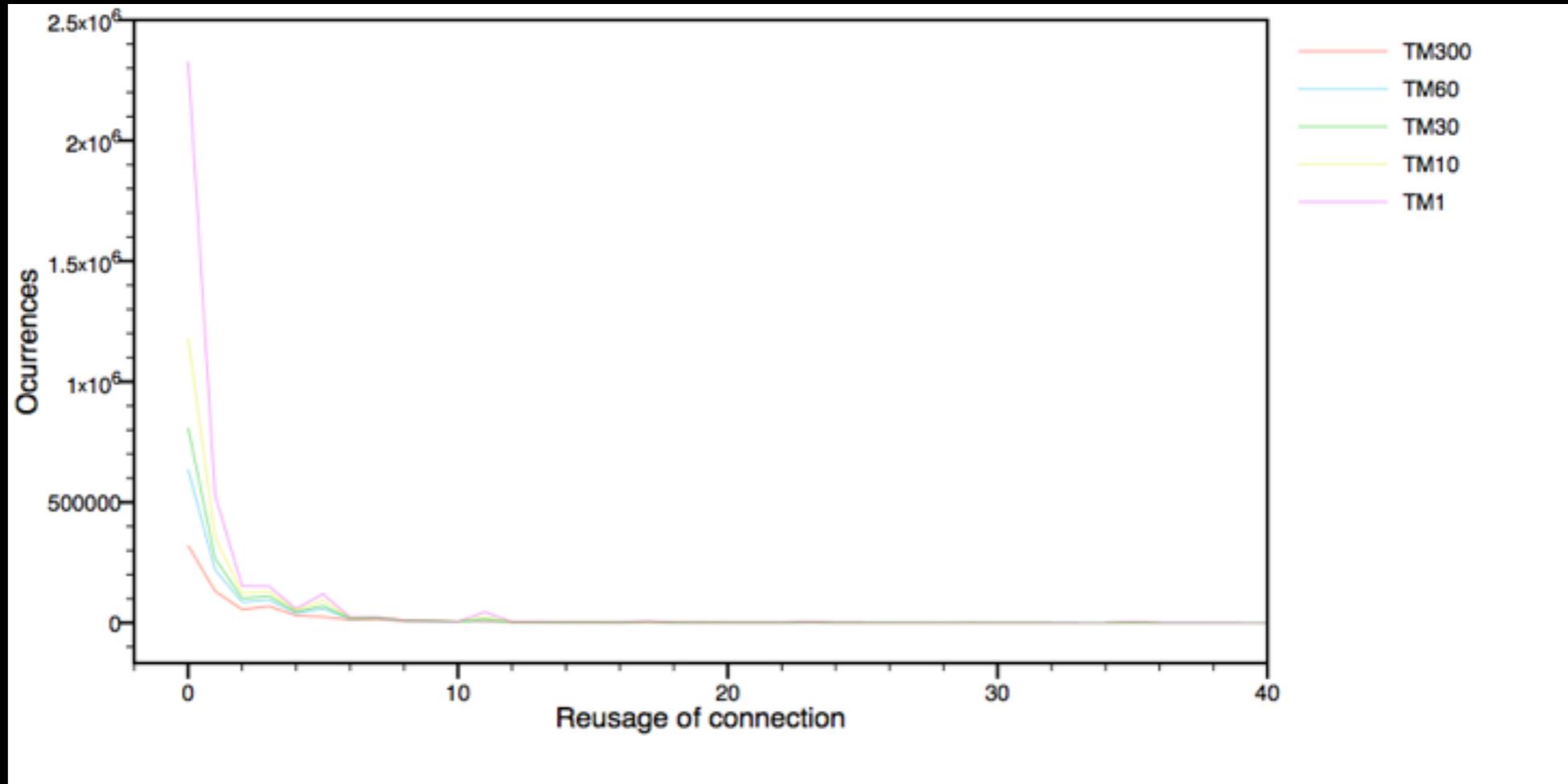
- Main impact of using TCP for everything is the state that is kept on the server, which is proportional to the number of established connections at a given time





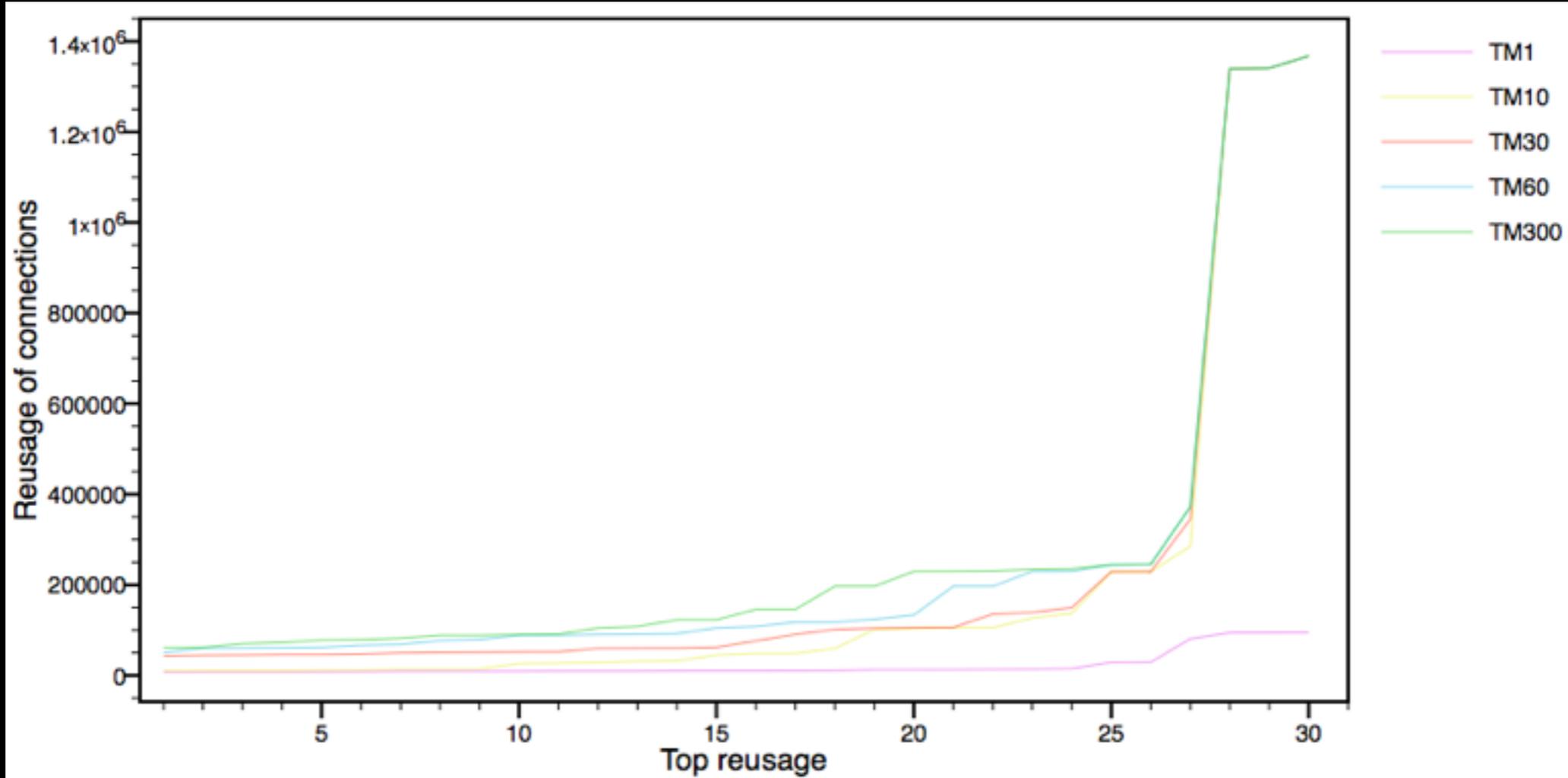
connections

The benefit

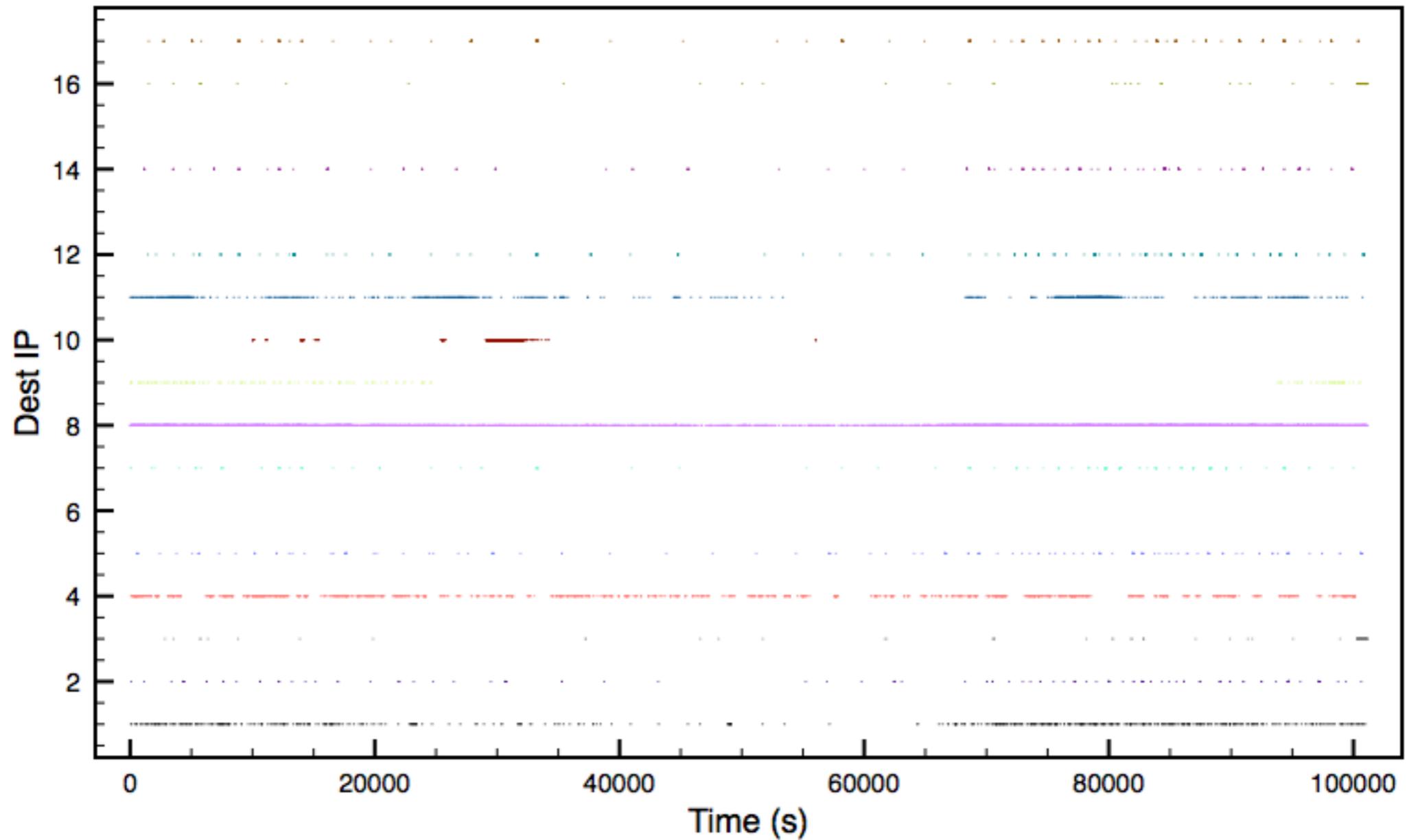


connection reuse

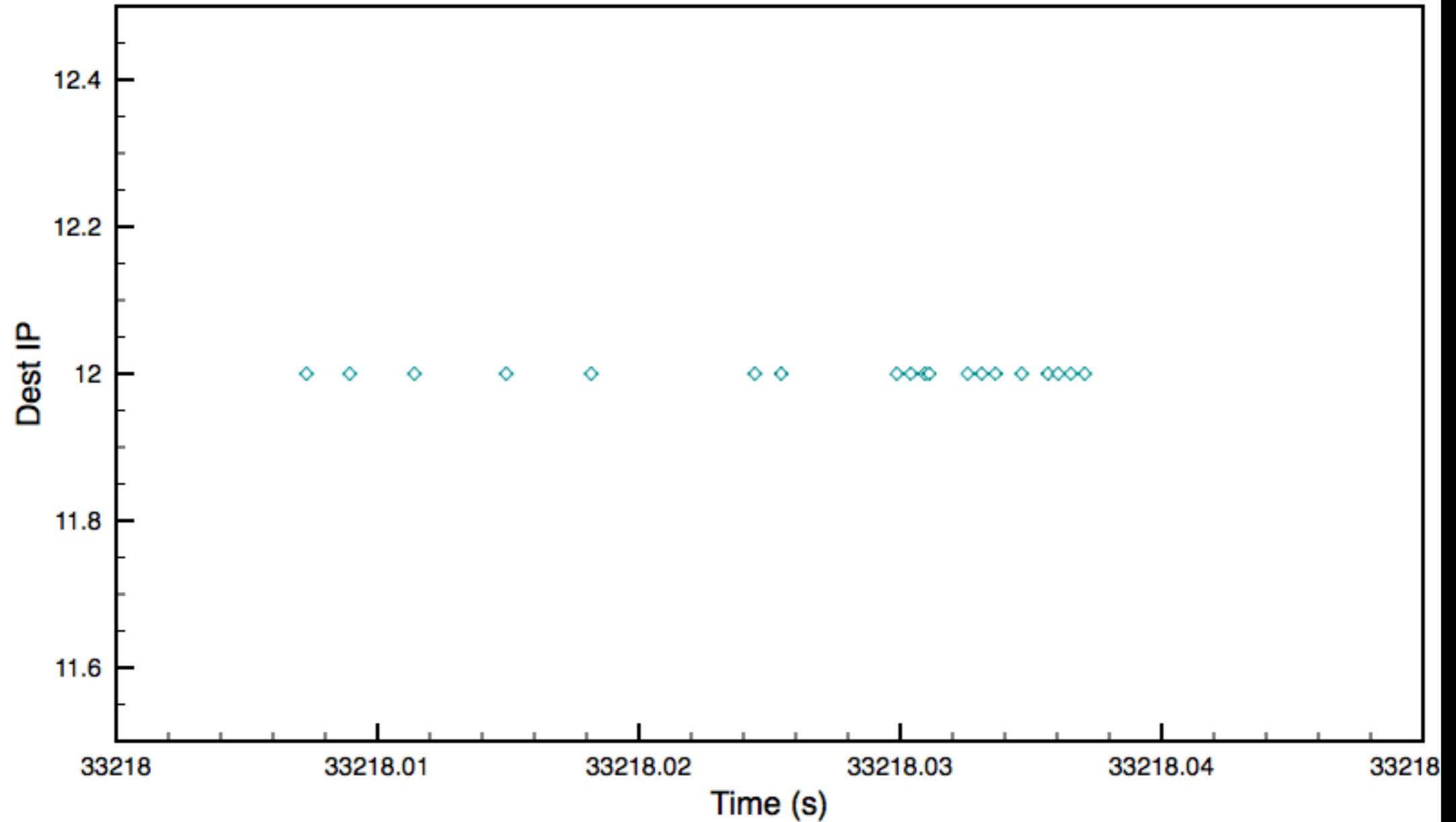




connection reuse



query timeline

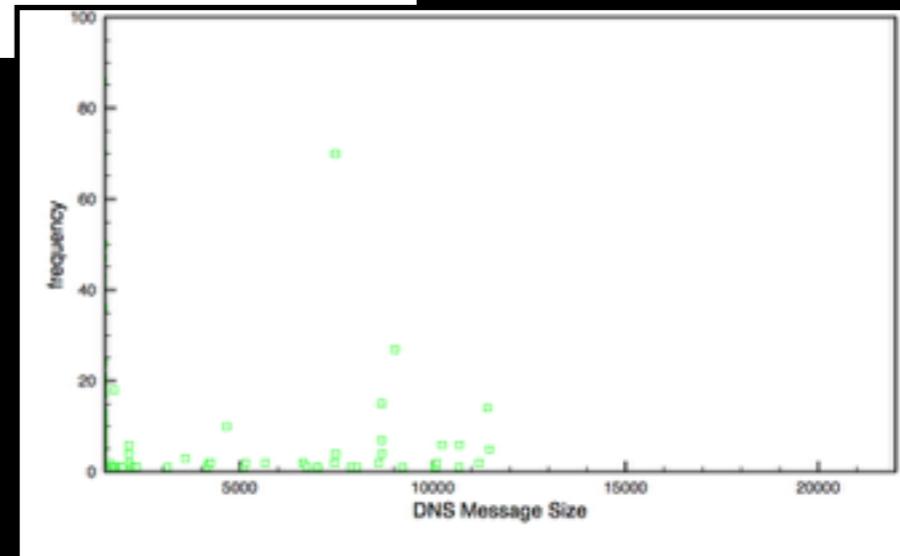
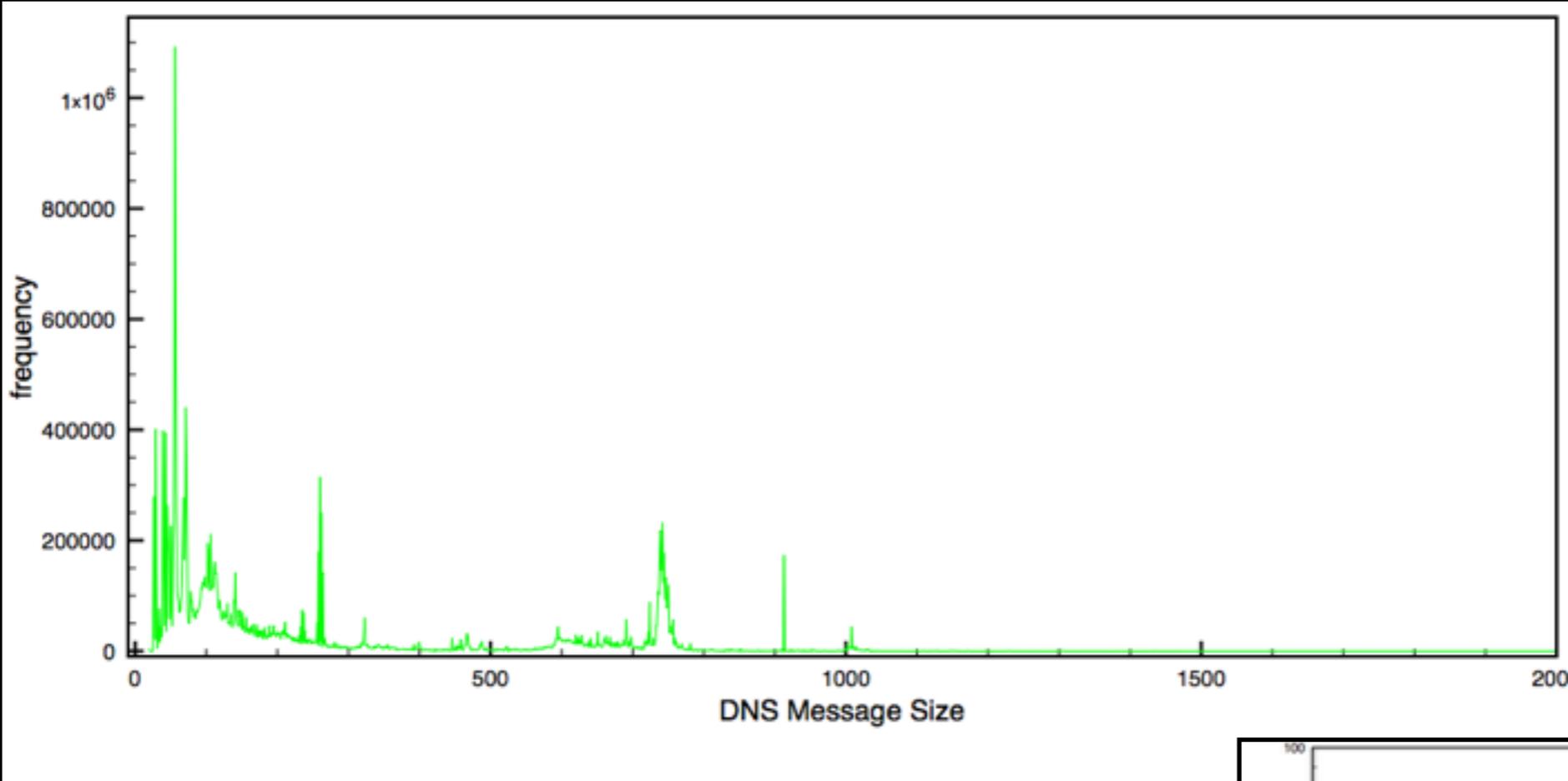


query timeline zoom

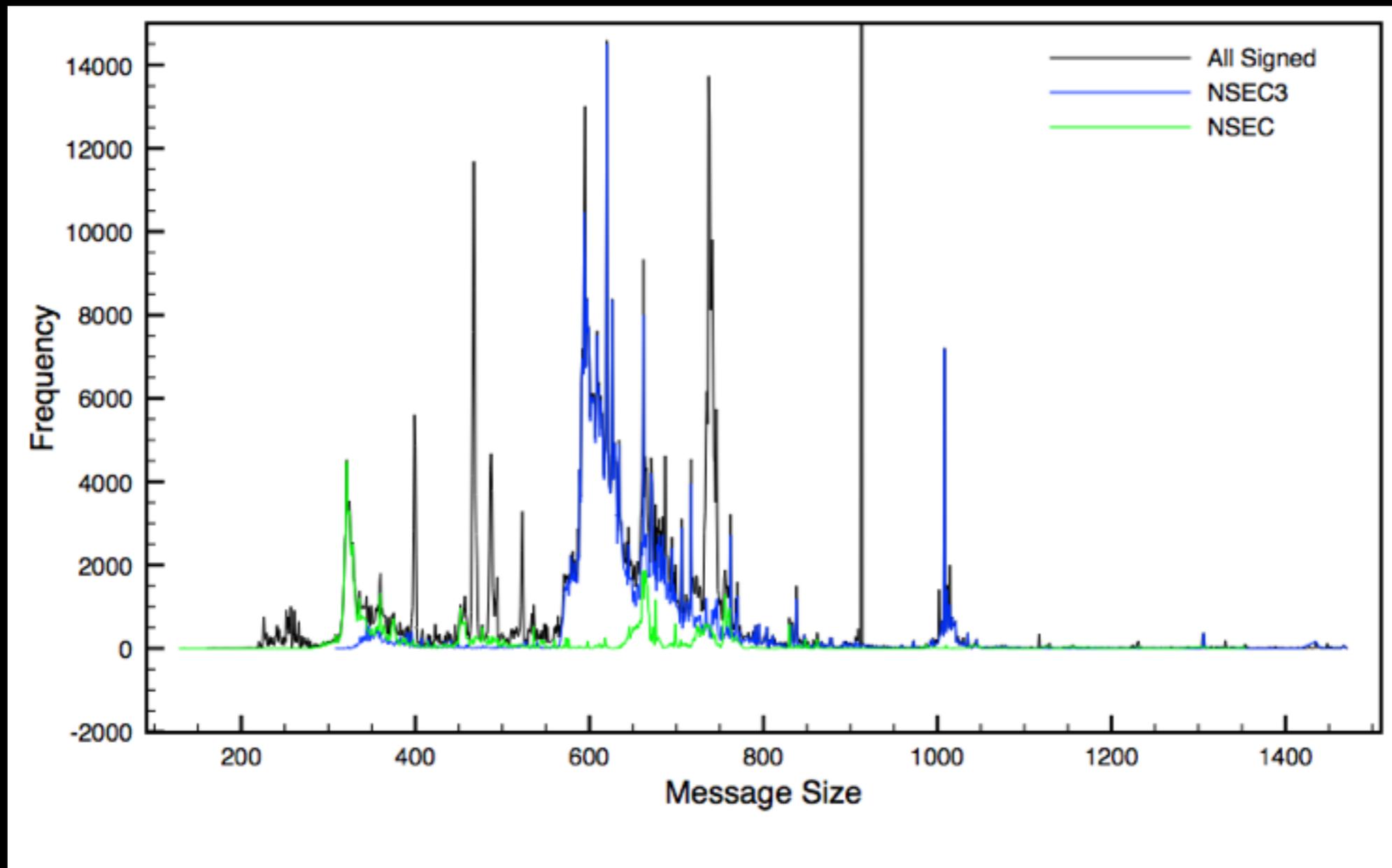
The *need*

- Helps with spoof prevention
 - reflection attacks
- Do we need it to cope with larger messages?
 - DNSSEC, in particular NSEC3
 - Long NS lists, other





Size distribution - all



Size distribution - DNSSEC

Observations

- Message size doesn't seem to be a big problem at this time
 - someone asked about DKIM
- Management of TCP timeout is critical
- Some servers would reuse connections quite effectively
 - queries come in bursts.
 - tuning and signalling needed



Next steps

- Analyse impact on the recursive->stub
 - Coming up



Thanks

Our thanks to:

Comcast (grant)



Questions?

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